Extension Activities

ROLE PLAY

One way to explore the dynamics in this story is to do a role play activity. For example, the activity could focus on:

what happens at school the next day

Assign students to specific roles. New roles could also be added at this point too.

The following questions might help prepare students with their characters:

• How does Pi’kun feel entering his classroom the next day?

• What does Ms. Burnsbee do or say to Pi’kun and the rest of the class?

• How would the class learn more about Pi’kun and what his life is really like in a way that would make him confident and proud rather than shy and embarrassed?

• How might the teacher foster a learning environment that helps students understand Mi’kmaw life, culture and history without putting him on the spot?

This activity could be adapted to a discussion or a role play about bullying.
Extension Activities

CREATE CHARACTER MAPS

A great way to get students thinking about their own lives is to map out the lives of the characters in the story. Here’s how:

- Place the name of the person in a circle in the centre of the page (or blackboard, etc.).

- Add all of the people, places, events, experiences, activities, and other elements that influence the person or that the person influences. Be as specific and thorough as possible. You might include family members, friends, places, events, language, faith, activities, etc.

- Students can be as creative as time and resources will allow. They might draw pictures or just words. They can work in small groups, as a class, or individually.

- Then ask them to share their maps with others, discussing and showing which elements affect the lives of the characters—how and why.

CREATE PERSONAL MAPS

- You can follow this activity by suggesting students work on maps of their own lives. These may need to be independent projects with respect for privacy of students.
An example of a character map for Pi’kun.